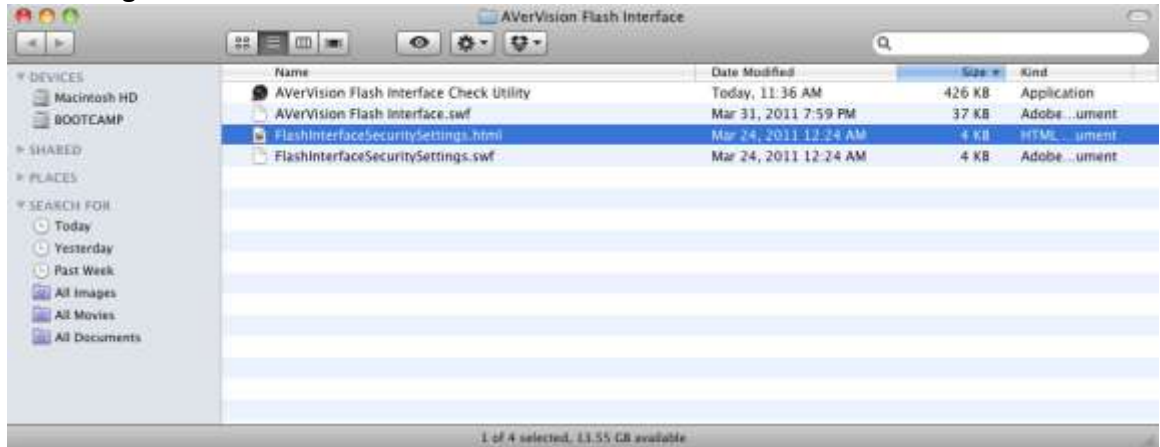


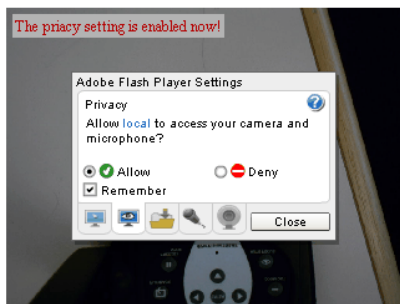
How to Use the AVerVision Flash Plug-in with Promethean ActivInspire (Mac)

1. Install the AVerVision Flash Plug-in by double clicking the zip file, then double click the “AVerVision Flash Plug-in for Mac” MPKG file which is created
2. After installation, a Finder window will open to the Applications > AVerVision Flash Plug-in folder:



3. Double click the HTML file “FlashInterfaceSecuritySettings.html” (please note, if you do not have file extensions visible, look under the “Kind” column for the “HTML Document”).
4. Follow the steps listed to allow permissions for the Adobe Flash application to communicate with your document camera:

AVerVision Flash Interface Security Setting Help



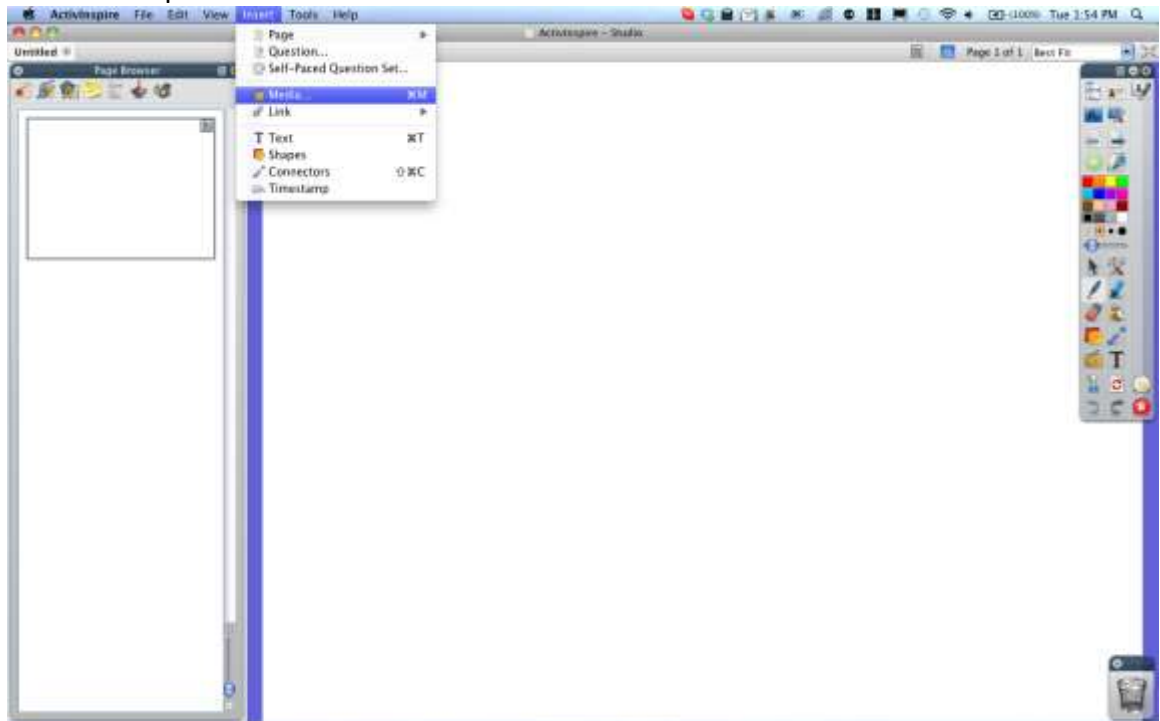
You have to grant access to AVerVision Flash Interface before using AVerVision Visualizer. If you are NOT seeing "Connecting..." or live image on the left side of the page, it means that the Flash Interface does not have permission to use AVerVision Visualizer yet. Please follow the instructions below to grant access.

1. Click the AVerVision Interface. If no response when clicking, right-click the Interface and choose **Settings...**
2. Click **Allow** radio button and make sure **Remember** check box is checked in Adobe Flash Player Settings dialog box.
3. Click **Close** button to close the dialog box.
4. The Flash Interface should show either "Connecting..." or live image now. If not, please contact support for assistance
5. Now you are ready to use the Flash Interface in 3rd party software.

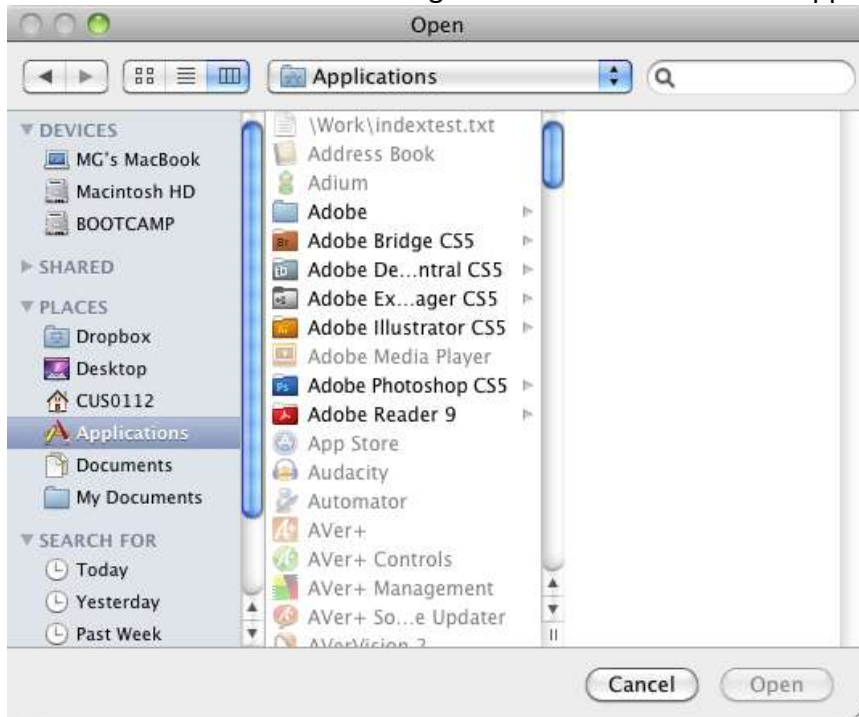
Copyright 1991-2010, AVerMedia All Rights Reserved.

5. Launch Promethean ActivInspire software.

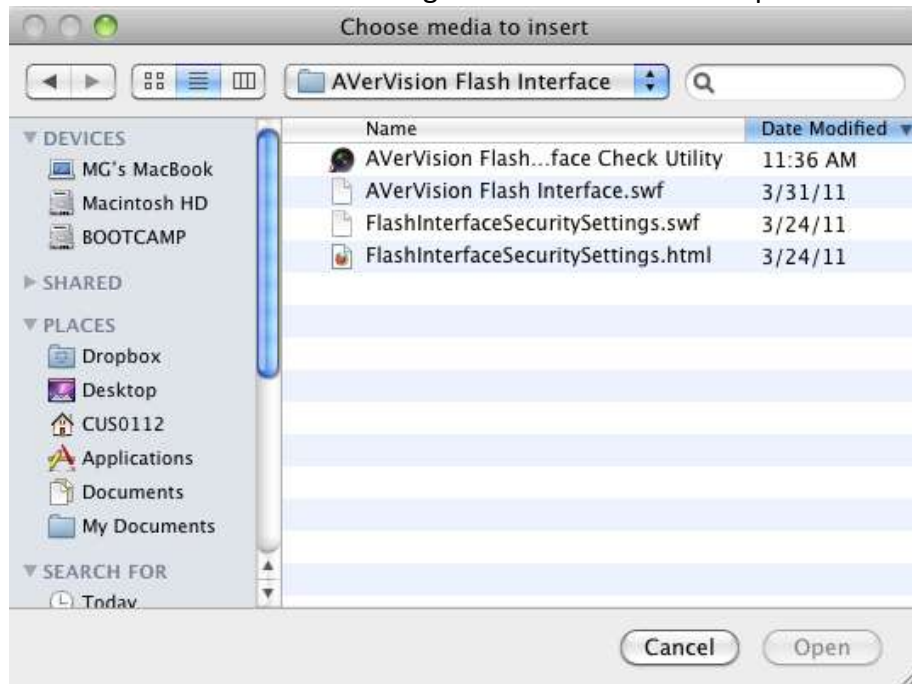
6. Go to the top menu and select Insert > Media



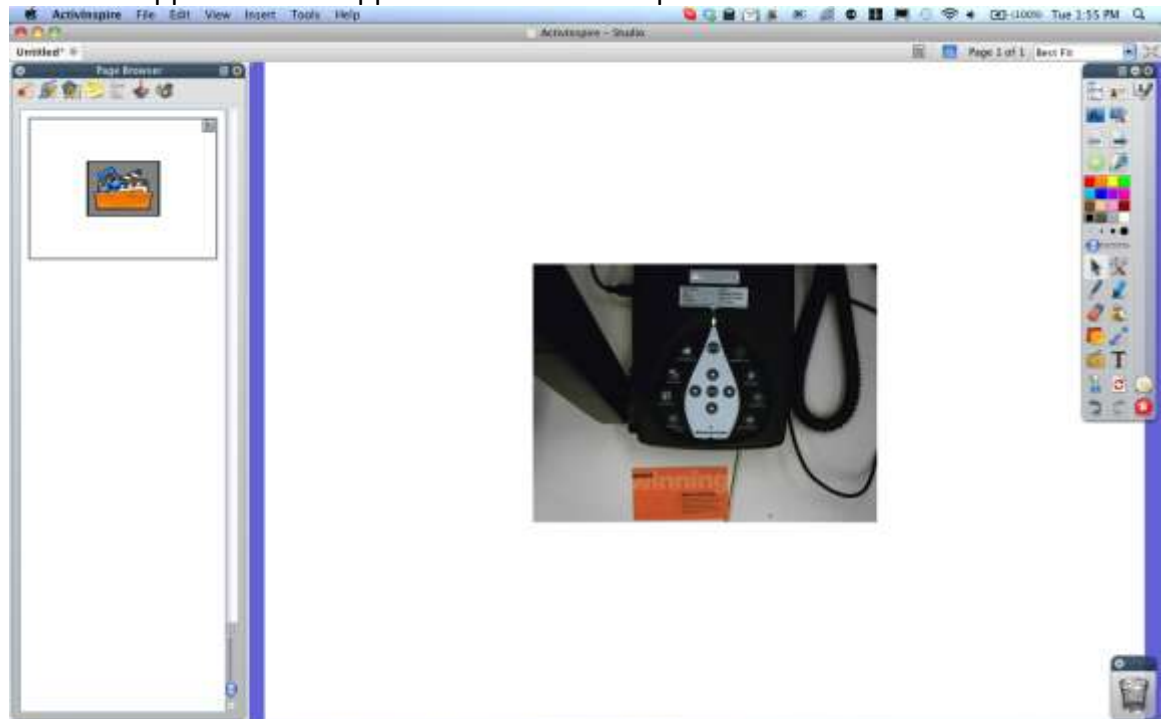
7. Locate the "AVerVision Flash Plug-in" folder which is under "Applications"



8. Select the “AVerVision Flash Plug-in.swf” file and select Open.



9. Click Open
10. The Flash application will appear above the workspace:



11. Move your mouse to select the entire camera object.
12. The controls in the lower portion (you must mouse over the portion for them to appear) of the application are for the following (where supported by your AVer document camera): Auto focus, zoom in/out, rotate, pause, mirror, brightness higher/lower.

13. You can resize the document camera video from the lower right corner as you would any other object
14. Note: The limitation on using Flash from within ActivInspire is that you cannot annotate over the Flash object by default but the workaround is illustrated below:

Workaround

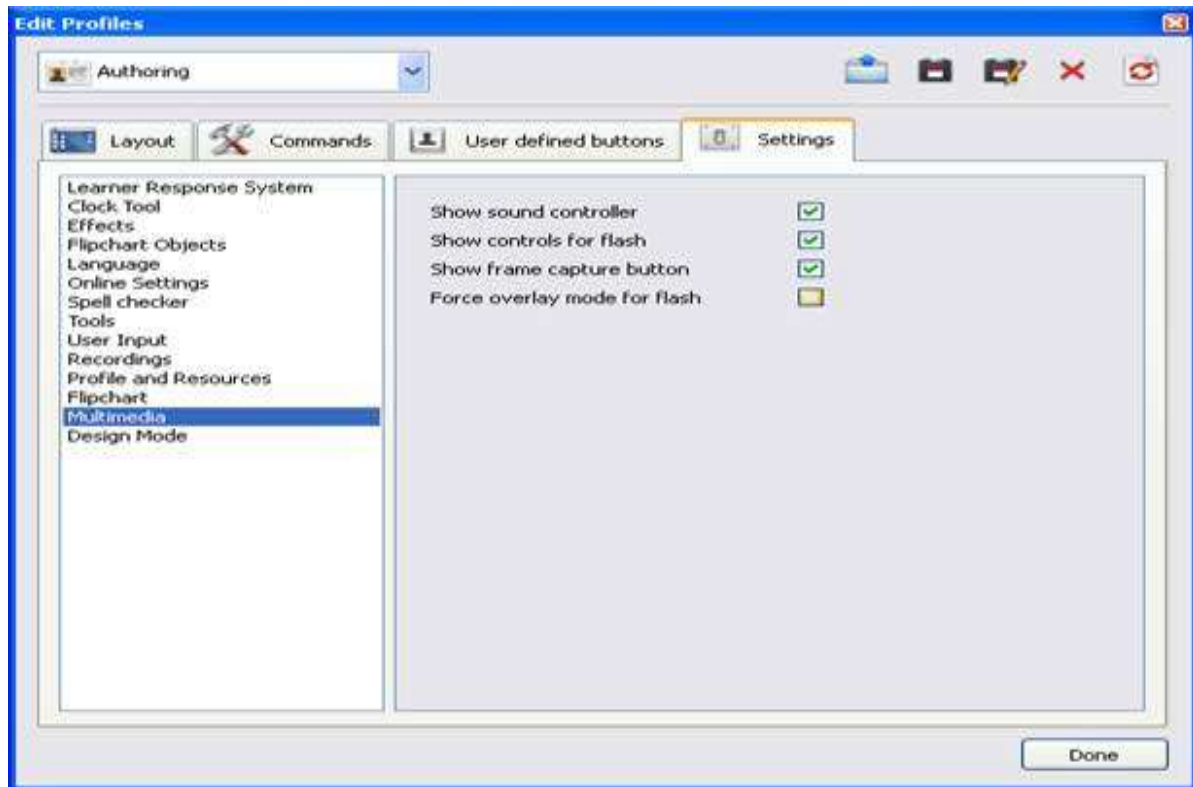
If you wish to annotate over a moving flash video clip, you will need to:

Open ActivInspire

Click on File -> Settings:



Select 'Multimedia', and ensure 'Force Overlay for Flash' is NOT checked, and click 'Done'. **Note: By default this setting is not checked so you only have to perform this check once.**



Ensure the 'Select' tool is chosen from your toolbar, and drag your cursor over the Flash file in your flipchart. Then click on 'Object Edit Menu', and choose Property Browser:



In the 'Property Browser Window', scroll to the 'Multimedia' section, and change the 'Force Overlay' option to 'False'.



Click on the 'Next Page' of your Flipchart page, and then return to the flipchart page containing the flash file you wish to annotate over, and it will now be able to be done. This step is important as apparently it forces the page to read the properties each time it is presented.

So there are 2 options that the end user can do to enable annotation over Flash.

- 1) First way is to manually change the "Force Overlay" setting to False per use or only when a new AVer Flash Object is inserted into flipchart.
- 2) Second way is to save the modified AVer Flash Object into its own Flipchart and then insert the Flipchart into an existing Flipchart file that the end user is working on whenever the Document camera needs to be accessed.

Other issues to consider

If you encounter any issues with the above steps, run the AVerVision Check Utility and confirm that the camera is properly connected and toggled to the PC mode. Both of these tools are available in the Applications folder under "AVerVision Flash Plug-in"

NOTE***In Some cases, we have found that the Flash plug in will insert a blank window. If you have recently updated your ActivInspire software to **v.1.6.47432** then this is the cause of the issue. We have found that Promethean's newest update will not allow our Flash Plug-in to update the adobe security settings via our "SecuritySettings.html" tool that we've provided in the AVerVision Flash Plug-in folder. In a case like this, you will need to allow the adobe settings for our Flash plug-in manually. Here is how to do so,

First make sure your doc cam is connected to your Mac by USB cable and also set the doc cam PC/Thumb drive Switch to "PC".

1. Open your ActivInspire Software
2. Select "Insert" on the tool bar
3. Select "Media"
4. Select your MAC HD --> Applications
5. Select "Avervision Flash Plug-in" folder
6. Select "Avervision Flash Plug-in.swf"
7. A blank Flash window will show on the screen.
8. Right click on it (Press Apple symbol key + click on the mouse pad) this is based on a Macbook. Your command may be different depending on your MAC model, please refer to you user manual.
9. Select "Settings"
10. The "Adobe Flash Player Settings" dialog box will now appear.
11. Select "Allow" and place a check mark in "Remember", now click close.
12. The doc cam image should now appear

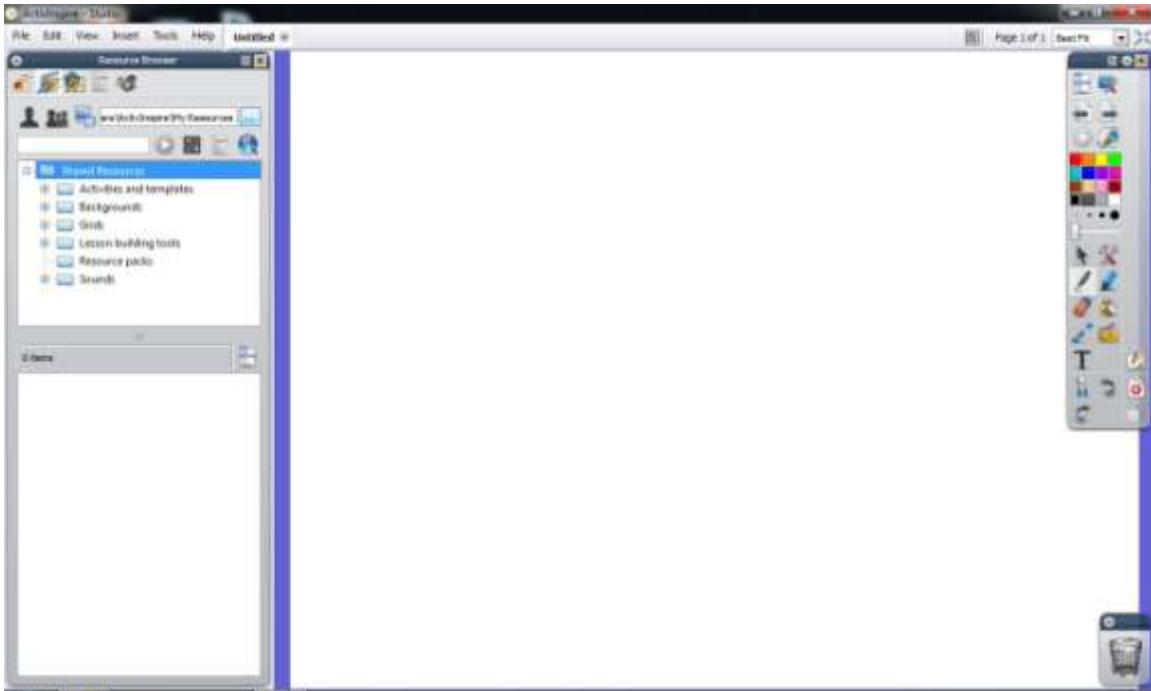
to enlarge your flash window, use the select tool and drag a perimeter around the flash window. Then drag the corner of the window to enlarge.

We will work on fixing this bug in our next Avervision Flash plug-in update.

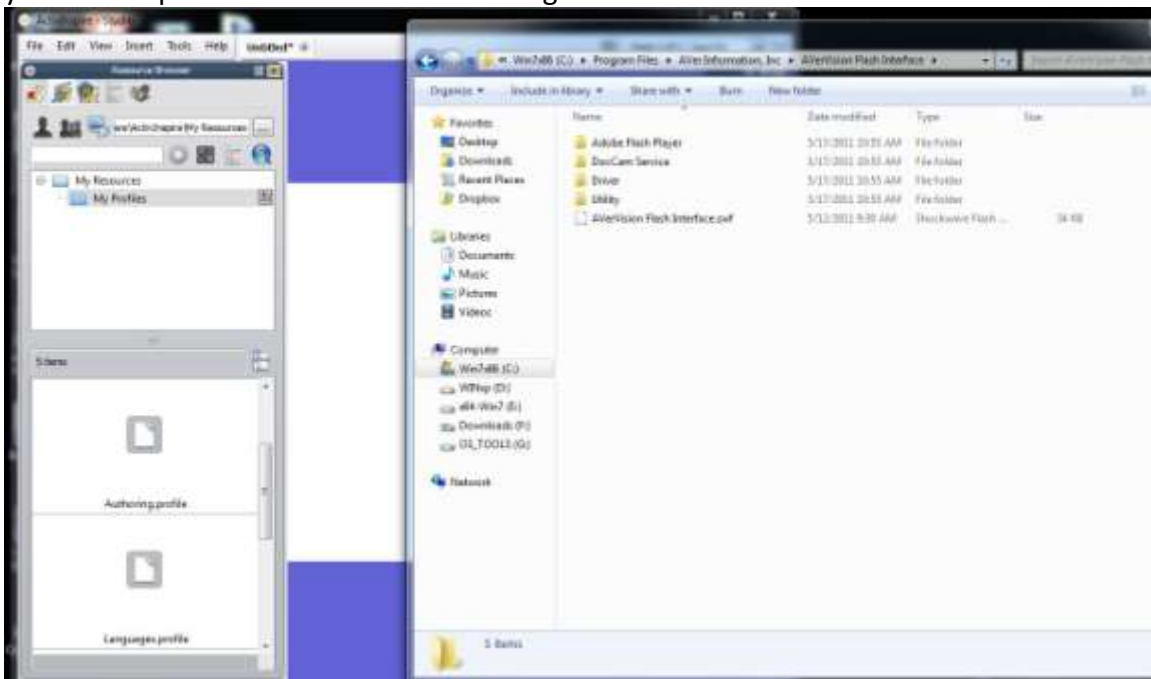
Creating a Shortcut for the Flash Plug-in

For faster access to the AVerVision Flash Plug-in you can create a shortcut from within Promethean ActivInspire by following these steps:

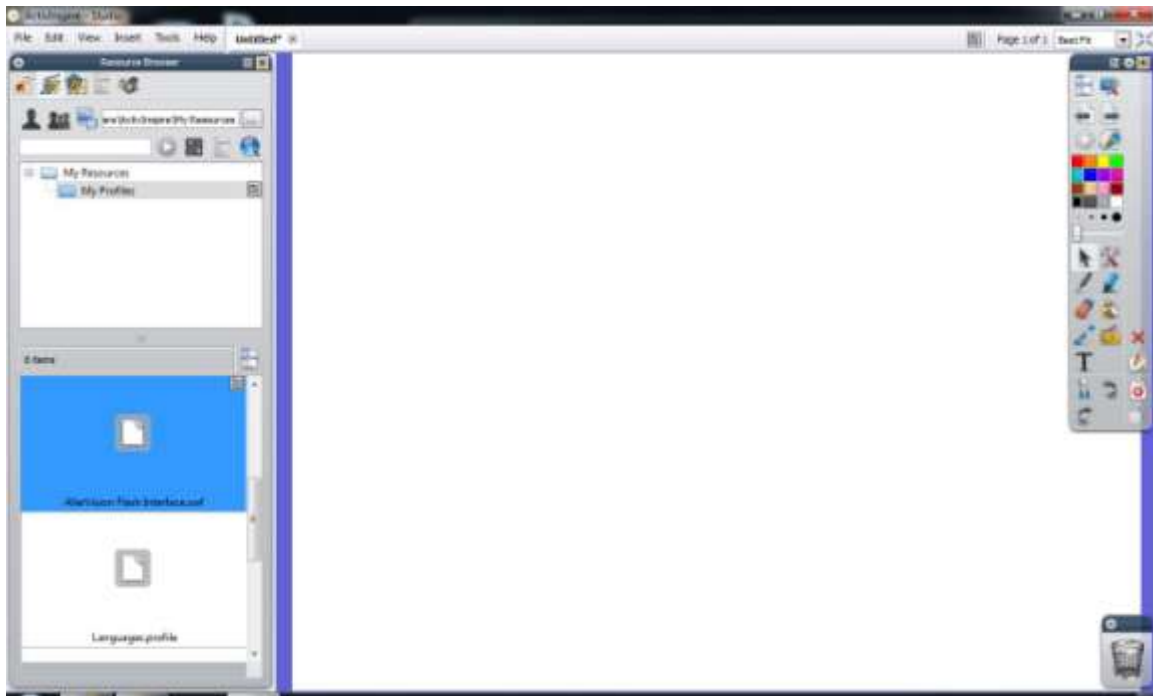
1. Open the Resource Browser from the left side navigation window within ActivInspire



2. Navigate to “My Resources” and then launch a file browser with the shortcut from your desktop for the AVerVision Flash Plug-in file



3. Drag the AVerVision Flash Plug-in.swf file into the Resource Browser on the left
4. The AVerVision Flash Plug-in.swf file will now be shown under “My Resources” and can be quickly dragged into the lesson plan.



For additional help and other support issues, please logon to:

<http://www.averusa.com/presentation/support.asp>

Toll free:

1.877.528.7824



 support.ppdusa@AVer.com

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